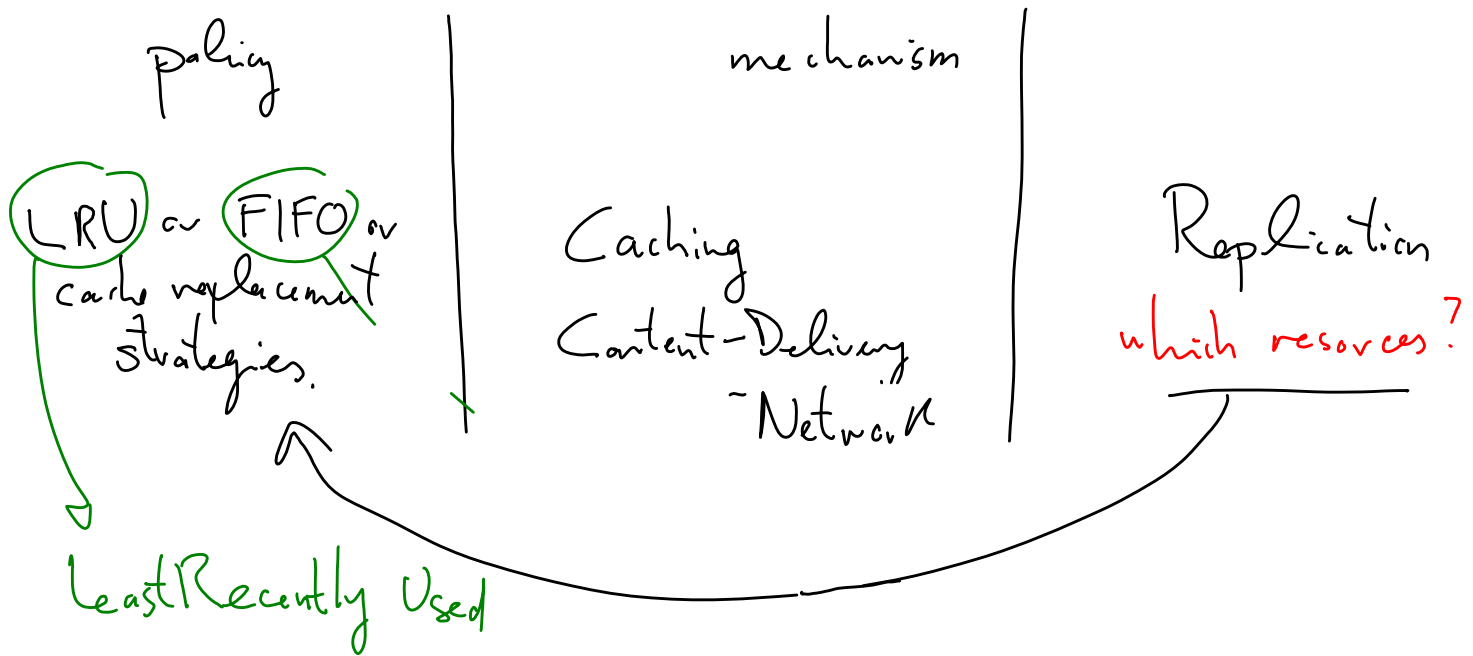


Lecture 1

Note Title

8/24/2004



Distributed Application

1. No global state
2. Decisions based on local info
3. No single point of failure
4. No global lock. ← asynchronous

Decision problem: n machines need agree on 0/1.
failures (crashed, Byzantine).

